

PATENT APPLICATION FEE DETERMINATION RECORD
Effective October 1, 2003

Application or Docket Number

10/765426
765426

CLAIMS AS FILED - PART I

	(Column 1)	(Column 2)
TOTAL CLAIMS	21	
FOR	NUMBER FILED	NUMBER EXTRA
TOTAL CHARGEABLE CLAIMS	21 minus 20 =	1
INDEPENDENT CLAIMS	1 minus 3 =	9
MULTIPLE DEPENDENT CLAIM PRESENT		<input type="checkbox"/>

* If the difference in column 1 is less than zero, enter "0" in column 2

SMALL ENTITY TYPE	OTHER THAN OR SMALL ENTITY
RATE	Fee
BASIC FEE	385.00
OR	BASIC FEE
XS 9=	770.00
OR	XS18=
X43=	8
OR	X86=
+145=	—
OR	+290=
TOTAL	788
OR	TOTAL

1-27-06 CLAIMS AS AMENDED - PART II

	(Column 1)	(Column 2)	(Column 3)
AMENDMENT A	CLAIMS REMAINING AFTER AMENDMENT		HIGHEST NUMBER PREVIOUSLY PAID FOR
Total	* 21	Minus	** 21 = —
Independent	* 1	Minus	*** 3 = —
FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM			

SMALL ENTITY	OTHER THAN OR SMALL ENTITY
RATE	ADDITIONAL FEE
XS 9=	—
OR	XS18=
X43=	—
OR	X86=
+145=	—
OR	+290=
TOTAL ADDIT. FEE	OR TOTAL ADDIT. FEE

	(Column 1)	(Column 2)	(Column 3)
AMENDMENT B	CLAIMS REMAINING AFTER AMENDMENT		HIGHEST NUMBER PREVIOUSLY PAID FOR
Total	* 20	Minus	** 21 = —
Independent	* 1	Minus	*** 3 = —
FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM			

ADDITIONAL FEE	ADDITIONAL FEE
XS 9=	—
OR	XS18=
X43=	—
OR	X86=
+145=	—
OR	+290=
TOTAL ADDIT. FEE	OR TOTAL ADDIT. FEE

	(Column 1)	(Column 2)	(Column 3)
AMENDMENT C	CLAIMS REMAINING AFTER AMENDMENT		HIGHEST NUMBER PREVIOUSLY PAID FOR
Total	* —	Minus	** =
Independent	* —	Minus	*** =
FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM			

ADDITIONAL FEE	ADDITIONAL FEE
XS 9=	—
OR	XS18=
X43=	—
OR	X86=
+145=	—
OR	+290=
TOTAL ADDIT. FEE	OR TOTAL ADDIT. FEE

- If the entry in column 1 is less than the entry in column 2, write "0" in column 3.
- If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20."
- If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3."

The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.